Finance and Administration Committee Sai Kung District Council Meeting Paper of 4 October 2016 SKDC(FAC) Paper No. 35/16

Information Paper – District Council Staff Pay Adjustment

Purpose

This paper informs members of the pay adjustment for District Council (DC)

staff.

Background

2. The Home Affairs Department (HAD) has reviewed the pay for non-civil service contract (NCSC) staff in the Department having regard to a number of considerations including the following -

- (a) the change in cost of living;
- (b) the market conditions for the jobs in question; and
- (c) the need to retain NCSC staff.

Pay Adjustment

3. On the basis of the findings of the review, the Director of Home Affairs has approved a pay increase of 4.68% for all full-time NCSC staff with monthly salary at or below \$65,510 and 4.19% for those with monthly salary above \$65,510. This will take effect from 1 August 2016.

4. Insofar as DC staff are concerned, they are subject to the same salary increase as other NCSC staff in HAD. The basic pay packages for DC staff as adjusted in accordance with the above rate are as follows -

Category of DC staff	Existing Salary	Monthly Salary after Pay Adjustment ^{Note}
Executive	\$19,475	\$20,385
Assistant	(with 15% contract gratuity)	(with 15% contract gratuity)
Project	\$13,895	\$14,545
Coordinator	(with 15% contract gratuity)	(with 15% contract gratuity)
Project	\$10,805	\$11,310
Assistant	(with 10% contract gratuity)	(with 10% contract gratuity)

^{Note} Rounded to the nearest five dollars in line with the prevailing arrangement for civil servants.

Funding Arrangements

4. Insofar as Sai Kung District Council is concerned, four Executive Assistants and five Project Assistants are currently serving the DC. The financial implication of the pay adjustment is in the order of \$56,000 (*rounded up to the nearest thousand*) for the period from August 2016 to March 2017. Funds are available from the DC allocation for Financial Year 2016-2017.

Sai Kung District Council Secretariat

September 2016