日期:二零二零年七月二日(星期四)

Date : 2 July 2020 (Thursday)

時間:下午二時三十分

Time : 2:30 p.m.

地點:沙田區議會會議室

Venue: Sha Tin District Council Conference Room

沙田區議會 Sha Tin District Council 文化、體育及社區發展委員會 Culture, Sports and Community Development Committee

會議通告 Notice of Meeting

- 1. 政府部門就上次會議所議事項的回覆 Responses of Government Departments to Matters Arising from the Previous Meeting
- 2. 委員會轄下工作小組更新成員名單 Updated Membership Lists of Working Groups under the Committee
- 3. 沙田節日燈飾統籌委員會撥款申請 Funding Application of the Planning Committee on Festive Lighting in Sha Tin
- 4. 國民教育沙田區委員會撥款申請 Funding Application of the Sha Tin District National Education Committee
- 5. 沙田文化藝術推廣委員會撥款申請 Funding Application of the Sha Tin Arts and Culture Promotion Committee

- 6. 沙田體育會撥款申請 Funding Application from the Sha Tin Sports Association
- 7. 陳兆陽先生提問:有關沙田區康文署戶外康樂設施事宜 Question to be Raised by Mr CHAN Billy Shiu-yeung on the LCSD's Outdoor Recreation and Sports Facilities in Sha Tin
- 8. 康樂及文化事務署在沙田區舉辦文化活動及設施使用的匯報及計劃(二零二零年第二季及第三季)

Report and Plan by the Leisure and Cultural Services Department on Organisation of Cultural Activities and Utilisation of Facilities in Sha Tin District (2nd and 3rd Quarters of 2020)

9. 康樂及文化事務署在沙田區舉辦康樂體育活動及設施管理的匯報及計劃(二零二零年第二季及第三季)

Report and Plan by the Leisure and Cultural Services Department on Organisation of Recreation and Sports Activities and Management of Facilities in Sha Tin District (2nd and 3rd Quarters of 2020)

- 10. 康樂及文化事務署沙田區公共圖書館舉辦的推廣活動匯報及計劃(二零二零年第二季及第三季) Report and Plan on Public Libraries Promotion Activities Organised by the Leisure and Cultural Services Department in Sha Tin District (2nd and 3rd Quarters of 2020)
- 11. 沙田文藝協會工作進度報告 Progress Report of the Sha Tin Arts Association
- 12. 二零二零至二零二一年度委員會轄下開支科的批准預算 2020-2021 Approved Estimates of Expenditure Heads under the Committee

For the English version of the papers of the meeting and simultaneous interpretation service, please call 2158 5311 in advance. Provision of simultaneous interpretation service is subject to the availability of resources.